

## Brethren of the Bolt



### **FIGHTERS**

- 1. Pater Filius
- 2. Friar Galvic
- 3. Scorched Yakob 4. Soror Tazat
- 5. Acolyte Arcus

Armed with a relic once borne by a Stormcast Eternal and held aloft by his adopted son to bring him closer to Azyr, Pater Filius leads the Brethren of the Bolt with shocking zeal. Each of them - Friar Galvic, Skorched Yakob, Soror Tazat and Acolyte Arcus - was touched by the storm, though not always intentionally. The Brethren worship Sigmar as a bringer of divine lightning, and channel electrical charge from the air into their weapons.













# BRETHREN OF THE BOLT



#### **¾ INSPIRE**

Each friendly fighter starts the game Inspired.

Immediately after an Action step in which a friendly fighter was a conducting fighter, Inspire that fighter.

### UNINSPIRE

Immediately after a friendly fighter's successful Attack, Uninspire that friendly fighter.

# HOLY CAPACITORS

Subtract 1 from the distance between a friendly attacker and their target for each friendly fighter between the attacker and the target. Those friendly fighters are conducting.

or more friendly fighters, each fighter can use that ability.

**② Fulminating Hymn:** *The chants of the Brethren seems to spark holy lightning.*Pick one of the following abilities at the start of the combat phase. While there are two

Charged Aura: Friendly fighters cannot be Flanked.

 $\it Reckless Abandon:$  Each time a friendly fighter would be given a Charge token, you can inflict 1 damage on that fighter instead of giving them a Charge token.

Faithful Dynamos: Friendly fighter's weapons have Stagger ( ).

Crackling Burst: Filled with zealous dynamism, the Brethren advance.

Use this in a Power step. Pick a friendly fighter. That fighter Moves. You can only use this ability once per game.



G Heaven's Charge: Chanting, the cultists 'share' their electrical boon.

Use this immediately after your Action step. Pick a friendly fighter. Uninspire that fighter, then inflict 1 damage on an adjacent enemy fighter. You can only use this ability once per game.



**G** Coruscating Revival: The kiss of lightning invigorates the brethren.

Use this immediately after your Action step. Pick a friendly fighter that was conducting during that step. Heal that fighter. You can only use this ability once per game.





















