



MELEE WEAPONS	RANGE	A	WS	S	AP	D
Fist of Dorn [DEVASTATING WOUNDS]	Melee	5	2+	10	-3	3
	······································		•••••	•		

## ABILITIES

CORE: Deep Strike, Leader

FACTION: Oath of Moment

Icon of Obstinacy: Each time an attack targets this model's unit, if the Strength characteristic of that attack is greater than or equal to the Toughness characteristic of that unit, subtract 1 from the Wound roll.

**Rampart:** Once per battle, at the start of any phase, this model can use this ability. If it does, until the end of the phase, this model has a 2+ invulnerable save.

KEYWORDS: Infantry, Character, Epic Hero, Imperium, Terminator, Captain,
Darnath Lysander



FACTION KEYWORDS:
ADEPTUS ASTARTES, IMPERIAL FISTS

## **DARNATH LYSANDER**

Raising high his storm shield, Rampart, as he swings the Fist of Dorn, Lysander wades through his foes like a warship smashing through stormy seas. Each hammer blow reduces enemies to bloody ruin, sweeping whole ranks of warriors from their feet. All the while, Lysander's obstinate scowl never wavers, his determination absolute.



## LEADER

■ This model can be attached to the following units: TERMINATOR ASSAULT SQUAD, TERMINATOR SQUAD

## **UNIT COMPOSITION**

■ 1 Darnath Lysander — EPIC HERO

This model is equipped with: 1 Fist of Dorn

KEYWORDS: Infantry, Character, Epic Hero, Imperium, Terminator, Captain,
Darnath Lysander



FACTION KEYWORDS:
ADEPTUS ASTARTES, IMPERIAL FISTS