REGIMENT OF RENOWN BLOODTHIRSTY SHIVER

The Idoneth refer to a formation of two Allopexes as a Bloodthirsty Shiver – and for good reason. Perfected by the warlike Fuethán enclave and sought after by many forces of Order, this deadly pairing is fast, resilient and brimming with raw killing power. In their wake, the ethersea is stained red with the blood of the foe.



INCLUSION

This Regiment of Renown can be included in armies from the following factions:

- ♦ Cities of Sigmar
- ♦ Daughters of Khaine
- ♦ Fyreslavers
- ♦ Kharadron Overlords
- ♦ Lumineth Realm-lords
- ♦ Seraphon
- ♦ Stormcast Eternals
- ♦ Sylvaneth

ORGANISATION

♦ 2 Akhelian Allopexes

ABILITIES

♦ Your Hero Phase

HUNT OF THE BLOODTHIRSTY SHIVER: Advancing in tandem, the Akhelian Allopexes either evade the foe in skilled formation or close in to deliver the killing bite.

Effect: If both units in this Regiment of Renown are within each other's combat range, pick 1 of the following effects to apply until the start of your next turn:

Evasive Approach: While both units in this Regiment of Renown are within each other's combat range, subtract 1 from hit rolls for attacks that target them.

Ferocious Attack: While both units in this Regiment of Renown are within each other's combat range, their **Allopex's Ferocious Bites** have **Crit (2 Hits)**.



REGIMENT OF RENOWN NAMARTI SHORE RAID

Led by a veteran Akhelian Thrallmaster, a Namarti Shore Raid is trained to harry the enemy relentlessly. Such contingents are often dispatched to aid the Idoneth's allies as scouts and ambush troops. Their swiftness allows them to outflank and surprise enemy hosts, turning the tide of battle.



INCLUSION

This Regiment of Renown can be included in armies from the following factions:

- ♦ Cities of Sigmar
- ♦ Daughters of Khaine
- ♦ Fyreslavers
- ♦ Kharadron Overlords
- ♦ Lumineth Realm-lords
- ♦ Seraphon
- ♦ Stormcast Eternals
- ♦ Sylvaneth

ORGANISATION

- ♦ 1 Akhelian Thrallmaster
- ♦ 1 Namarti Reavers unit with 10 models
- ♦ 1 Namarti Thralls unit with 10 models

ABILITIES

Deployment Phase

IN THE SHADOW OF THE ETHERSEA:

Though their allies may not understand the nature of the ethersea, they have come to rely on the advantages it provides in battle as the Idoneth advance out of sight of the enemy.

Declare: This ability must be used to deploy this Regiment of Renown.

Effect: Set up the units in this Regiment of Renown in reserve **in the ethersea**. They have now been deployed.

Keywords

DEPLOY

▼ Your Movement Phase

LAUNCH THE ATTACK: There is a sudden blur of movement as these Namarti warriors burst forth from an unseen quarter.

Declare: Pick each unit in this Regiment of Renown that is **in the ethersea**.

Effect: Set up each unit on the battlefield wholly within 7" of a battlefield edge, more than 9" from all enemy units and within the combat range of another unit in this Regiment of Renown. Then, each unit can immediately move D3". The units cannot move into combat during any part of that move.