

WARHAMMER AGE OF SIGMAR



BATTLETOME SUPPLEMENT

BLADES OF KHORNE

BATTLETOME SUPPLEMENT

BLADES OF KHORNE

Every Citadel Miniature is a unique piece of the ever-evolving narrative of Warhammer. It is, then, an unfortunate truth that we can't continue to sell and support every model we've ever made indefinitely. As we make new models, and new books to explore their background and rules, we have to stop producing and featuring some older models. But just like many of you, we still treasure our collections of older Citadel Miniatures, and we still want to be able to use them in games and forge glorious narratives on the tabletop!

On 1st June 2026, these rules will move over to Warhammer Legends. This means that they will no longer be legal for competitive play. When that time comes, we encourage you to continue to use your collection for casual play, and we will continue to support this battletome supplement with rules updates as needed throughout the current edition of Warhammer Age of Sigmar.

**PRODUCED BY THE
WARHAMMER DESIGN STUDIO**
With thanks to The Faithful and The Loretesters
for their invaluable services.

Battletome Supplement: Blades of Khorne © Copyright Games Workshop Limited 2026.
Battletome Supplement: Blades of Khorne, GW, Games Workshop, Citadel, Warhammer, Warhammer Age of Sigmar, Battletome, Stormcast Eternals, the 'winged-hammer' Warhammer logo, and all associated logos, illustrations, images, names, creatures, races, vehicles, locations, weapons, characters, and the distinctive likenesses thereof, are either ® or TM, and/or © Games Workshop Limited, variably registered around the world. All Rights Reserved.

Permission to download/print for personal use only.

This is a work of fiction. All the characters and events portrayed in this book are fictional, and any resemblance to real people or incidents is purely coincidental.

British Cataloguing-in-Publication Data. A catalogue record for this book is available from the British Library. Pictures used for illustrative purposes only.

Certain Citadel products may be dangerous if used incorrectly and Games Workshop does not recommend them for use by children under the age of 16 without adult supervision. Whatever your age, be careful when using glues, bladed equipment and sprays and make sure that you read and follow the instructions on the packaging.

Games Workshop Ltd., Willow Road, Lenton,
Nottingham, NG7 2WS, United Kingdom

Games Workshop Limited – Irish branch
Unit 3, Lower Liffey Street, Dublin 1, D01 K199, Ireland

WARHAMMER.COM

• BLADES OF KHORNE WARSCROLL •

SKULLMASTER

HERALD OF KHORNE



The war cry of the Skullmaster rings out over the thunderous hoofbeats of its ironclad steed moments before it slams into the foe with titanic force. Armour buckles, flesh tears, bones shatter and blood falls like rain as the Herald exults in the carnage.

⚔ MELEE WEAPONS	Atk	Hit	Wnd	Rnd	Dmg
Blade of Blood Blood-hungry, Crit (2 Hits)	5	3+	3+	2	2
Juggernaut's Brass Hooves Anti-CAVALRY (+1 Rend), Companion	2	4+	3+	1	D3

⚔ Any Charge Phase

SLAUGHTEROUS CHARGE: *The crushing mass and stamping hooves of Khorne's Juggernauts are a threat to all in their path.*

Declare: If this unit charged this turn, pick a visible enemy unit within 1" of it to be the target.

Effect: Roll a D3. On a 2+, inflict an amount of mortal damage on the target equal to the roll.

⚔ Once Per Battle, Any Charge Phase

HERALD OF TRAMPLING DEATH: *The earth shatters under the metal hooves of a Skullmaster and its fellow daemoniac cavalry, a wave of living brass that crushes all before it.*

Declare: Pick a friendly **Bloodcrushers** unit within this unit's combat range to be the target.

Effect: For the rest of the turn, weapons used by this unit and the target have **Charge (+1 Damage)**.

KEYWORDS

HERO, CAVALRY, WARD (6+)

CHAOS, BLADES OF KHORNE, DAEMON

• BLADES OF KHORNE WARSCROLL •

SKARR BLOODWRATH



In battle, Skarr Bloodwrath is a terrifying maelstrom of carnage. The Bloodstorm Blades whip around him like extensions of his furious will, and even should he fall, he rises again from the spilt blood of his victims, his axes held ready for vengeance.

✂ MELEE WEAPONS	Atk	Hit	Wnd	Rnd	Dmg
The Bloodstorm Blades Blood-hungry, Crit (2 Hits)	6	3	3	1	2

Any Movement Phase

THE SLAUGHTERBORN: *Skarr Bloodwrath has been killed on battlefields beyond count, but each time he has been reborn amidst the clash of blades and the screams of the dying.*

Declare: This unit can only use this ability if it has been destroyed.

Effect: Roll 2D6. On an 8+, set up a replacement unit on the battlefield more than 9" from all enemy units.

✂ Passive

MURDEROUS PARAGON: *To Wrathmongers, Skarr Bloodwrath is an exemplar of mindless carnage, and like him, they fight to the death hoping to be reborn to kill again.*

Effect: If this unit is in combat, add 1 to the Attacks characteristic of melee weapons used by friendly **Wrathmongers** units while they are wholly within 12" of this unit.



KEYWORDS

UNIQUE, HERO, INFANTRY
CHAOS, BLADES OF KHORNE, BLOODBOUND

• BLADES OF KHORNE WARSCROLL •

LORD OF KHORNE ON JUGGERNAUT



Already a terrifying opponent in their own right, a Khornate lord astride a Juggernaut is an unstoppable force of destruction. Foes are crushed or hacked apart in seconds, while the sheer momentum of their ruinous steed draws their warriors howling in their wake.

✂ MELEE WEAPONS	Atk	Hit	Wnd	Rnd	Dmg
Wrathforged Axe Blood-hungry	6	3+	3+	1	2
Juggernaut's Brazen Hooves Companion	2	4+	3+	1	D3

✂ Passive

LORD OF THE BRASS STAMPEDE: *Carnage erupts as the full force of a mounted Khornate warhorde collides with the enemy.*

Effect: If this unit charged this turn, for the rest of the turn, add 1 to charge rolls for friendly **BLADES OF KHORNE CAVALRY** units while they are wholly within 12" of this unit.

✂ Any Charge Phase

SLAUGHTEROUS CHARGE: *The crushing mass and stamping hooves of Khorne's Juggernauts are a threat to all in their path.*

Declare: If this unit charged this turn, pick a visible enemy unit within 1" of it to be the target.

Effect: Roll a D3. On a 2+, inflict an amount of mortal damage on the target equal to the roll.



KEYWORDS

HERO, CAVALRY
CHAOS, BLADES OF KHORNE, BLOODBOUND