



CODEX: NECRONS

VERSION 1.4

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be. **New or revised text is presented in red**, with a **text highlight applied to revisions made previously** (excluding passages that were added or replaced in full).

UPDATES & ERRATA

Page 79 – Canoptek Court, Cynosure of Eradication Stratagem

Change the Effect to read:

'Until the end of the phase, weapons equipped by **CRYPTTEK** or **CANOPTTEK** models in your unit have the **[DEVASTATING WOUNDS]** ability.'

Page 80 – Obeisance Phalanx, Worthy Foes Detachment rule

Change to:

'In your Command phase, select one enemy unit. Until the start of your next Command phase, each time a **NOBLE**, **LYCHGUARD** or **TRIARCH** unit from your army makes an attack that targets that unit, add 1 to the Wound roll.'

Page 81 – Obeisance Phalanx, Territorial Obsession Stratagem

Change the Target to read:

'One **LYCHGUARD** or **TRIARCH** unit from your army.'

Page 88 – The Silent King, Keywords

Change to read:

' – ALL MODELS: **VEHICLE**, **EPIC HERO**, **TRIARCH**
– SZAREKH MODEL: **CHARACTER**, **THE SILENT KING**'

Page 99 – Plasmancer, Abilities, Living Lightning

Change to:

'**Living Lightning**: In your Shooting phase, select one enemy unit within 18" of and visible to this model **[excluding units with the Lone Operative ability that are not part of an Attached unit and are not within 12" of this model]** and roll four D6: for each 4+, that enemy unit suffers 1 mortal wound.'

Page 115 – Night Scythe, Abilities, Core

Add 'Deep Strike'.

FAQS

Q: *Can a unit be affected by a Resurrection Orb (e.g. from a Catacomb Command Barge and an Overlord) more than once per turn?*

A: No.

Q: *Can a Cryptothrall that has used its Systematic Vigour ability to 'fight on death' later fight again if returned to its unit before that unit is selected to fight?*

A: Yes.

Q: *When using the Protocol of the Undying Legions Stratagem, are any other rules that are applicable to Reanimation Protocols applied (e.g. Necron Warriors' Their Number is Legion ability)?*

A: Yes.

Q: *If I am using the Canoptek Court Detachment, if there are no objective markers within No Man's Land or within my opponent's deployment zone, can those areas be within my army's Power Matrix?*

A: No.

Q: *Can I use the Cosmic Precision Stratagem to set up a unit anywhere on the battlefield instead of only wholly within 6" of a battlefield edge, even if it doesn't have the Deep Strike ability?*

A: Yes.

Q: *When being set up using the Cosmic Precision Stratagem, does a model that is large (e.g. a Tesseract Vault) have to follow the rules for large models in the Deploying Units section of the Rules Commentary?*

A: No.

Q: *When using the Protocol of the Conquering Tyrant Stratagem or Lokhust Destroyers' Hard-wired for Destruction ability, to be eligible to re-roll the Hit roll, does the unit also need to be eligible to re-roll a Hit roll of 1?*

A: Yes [see 'Rules with Multiple Conditions and Effects' in the Rules Commentary].

Q: *When I set up a unit using the Monolith's Eternity Gate ability, do I have to set that unit up wholly within 6" of one battlefield edge?*

A: No.

Q: *When I set up a unit using the Monolith's Eternity Gate ability, and that unit is not wholly within 6" of one battlefield edge, is that unit eligible to shoot in my Shooting phase?*

A: Yes.

Q: *Does the Canoptek Court Autodivinator Enhancement trigger when army rule effects such as Code Chivalric (Imperial Knights) award a player CP, or when an opponent discards a Secondary Mission card for 1CP?*

A: No in both cases. It only triggers when your opponent gains CP as the result of an ability (not any other kind of rule).

Q: *If a unit is removed from the battlefield using the Hypercrypt Legion Hyperphasing Detachment rule and it has the Deep Strike ability, can that unit arrive from Reserves in the first battle round?*

A: Yes, provided you are going second.

Q: *If I target a Canoptek Wraiths unit with the Canoptek Court Reactive Subroutines Stratagem, can this trigger that unit's Wraith Form ability?*

A: Yes.

Q: *Do rules that activate Reanimation Protocols (e.g. the Protocol of the Undying Legions Stratagem) only apply to a Bodyguard unit whose attached Leader unit is on the battlefield if one or more models from that Bodyguard unit are also still on the battlefield?*

A: Yes.

Q: *Can I use the Monolith's Eternity Gate ability in the first battle round to reposition a unit that is on the battlefield?*

A: Yes, provided the mission rules you are using do not state otherwise. If you are using the Leviathan or Pariah Nexus mission packs, for example, the answer is no.

Q: *Can I use the Monolith's Eternity Gate ability in the first battle round to set up a unit that I removed from the battlefield and placed into Strategic Reserves using the Hyperphasing Detachment rule?*

A: Yes, including if you are using the Leviathan or Pariah Nexus mission packs, for example.