



CODEX: CHAOS SPACE MARINES

VERSION 1.3

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be. **New or revised text is presented in red**, with a **text highlight applied to revisions made previously** (excluding passages that were added or replaced in full).

UPDATES & ERRATA

Cabal of Chaos Detachment, Touched by the Warp Enhancement

Change to:

'**HERETIC ASTARTES** model only (excluding **KHORNE** models). The bearer gains the **PSYKER** keyword.'

Page 86 – Eager For Vengeance Enhancement

Change to:

'**HERETIC ASTARTES** model only (excluding **DAMNED** models). The bearer's unit is eligible to shoot and declare a charge in a turn in which it Fell Back. **Each time a model in the bearer's unit makes an attack that targets your focus of hatred, if the bearer's unit Fell Back this turn, add 1 to the Hit roll, and each time you select your focus of hatred as a target of that unit's charge, add 1 to the Charge roll.**

Page 88 – Falsehood Enhancement, third sentence

Change to:

'If you do, in the Reinforcements step of one of your Movement phases, you can select one model in a friendly **LEGIONARIES** or **CHOSEN** unit that **has two or more models remaining and** is on the battlefield (excluding Attached units).'

Page 96 – Marks of Chaos Detachment Rule, Restrictions Section

Add an additional bullet point:

- A unit can only embark within (or start the battle embarked within) a **TRANSPORT** if both of those units share the same keyword from the list above.'

Page 98 – Chaos Cult Detachment, Restrictions

Change to:

'**TRAITOR GUARDSMEN SQUAD** units from your army gain the **BATTLELINE** keyword.'

Page 98 – Warped Foresight Enhancement

Change to:

'**DARK APOSTLE** or **DAMNED** model only. **While the bearer is leading a unit with the Scouts 6" ability, every model in the bearer's unit has the Scouts 6" ability.**

Page 101 – Unstoppable Rampage Stratagem, Target section

Change to:

'**TARGET:** One **HERETIC ASTARTES VEHICLE** or **VASHTORR THE ARKIFANE** unit from your army that has not been selected to move or charge this phase.'

Page 101 – Predatory Pursuit Stratagem, Target section

Change to:

'**TARGET:** One **HERETIC ASTARTES VEHICLE** or **VASHTORR THE ARKIFANE** unit from your army that is within 9" of that enemy unit and not within Engagement Range of one or more enemy units.'

Page 101 – Feeding Frenzy Stratagem, Target section

Change to:

'**TARGET:** One **HERETIC ASTARTES DAEMON VEHICLE** or **VASHTORR THE ARKIFANE** unit from your army that is within Engagement Range of that enemy unit.'

Page 106 – Abaddon, Dark Destiny

Change to:

'**Dark Destiny:** Each time this **model's unit** makes a Dark Pact and does not fail the resulting Leadership test, if the result of that test was 7+, you gain 1CP.'

Page 108 – Cypher, Agent of Discord ability

Change to:

'**Agent of Discord (Aura):** Each time your opponent targets a unit from their army with a Stratagem, if that unit is within 12" of this model, increase the cost of that use of that Stratagem by 1CP **(this is not cumulative with any other rules that would increase the CP cost of that Stratagem).**

Page 109 – Fabius Bile, Chirurgeon ability

Change to:

'**Chirurgeon:** The first time this unit's **FABIUS BILE** model is destroyed, **at the end of the phase**, roll one D6: on a 2+, set it back up on the battlefield, as close as possible to where it was destroyed and not within Engagement Range of any enemy models, with its full wounds remaining.'

Page 111 – Chaos Lord in Terminator Armour, Keywords section

Add '**CHAOS LORD**'.

Page 132 – Obliterators, Warp Rift Firepower ability

Change to:

'**Warp Rift Firepower:** Once per battle, **during the shooting phase, this unit** can use this ability. If it does, until the end of the phase, ranged weapons equipped by models in this unit have the **[INDIRECT FIRE]** ability.'

Page 135 – Chaos Rhino, Wargear Options

Change the second bullet point to:

- This model can be equipped with 1 havoc launcher or can replace 1 combi-bolter with 1 havoc launcher.

Page 138 – Chaos Predator Destructor, Melee Weapons table, armoured tracks

Change Weapon Skill characteristic to '4+'.

FAQS

Q: If I use the Cults of the Dark Gods rule to add Plague Marines to my Chaos Space Marines army, does the Plague Marines' Infused with the Blessings of Nurgle ability have any effect?

A: No.

Q: If I am using the Deceptors Detachment, when I use the Scrambled Coordinates Stratagem, can my opponent sequence one or more of their 'end of your Movement phase' abilities (e.g. Da Jump) to happen after that Stratagem's effect ends?

A: Yes.

Q: When using the Soul Link Enhancement, can the bearer use a datasheet ability it gains as a result even if that ability has already been used by another **CHARACTER** model as many times as its restrictions allow (e.g. 'once per battle', 'once per phase')?

A: Yes.

Q: When using the Soul Link Enhancement, can I select a **CHARACTER** model from my army that is not on the battlefield (excluding **CHARACTER** models embarked within a **TRANSPORT**)?

A: Yes.

Q: Can my **CHARACTER** with the Soul Link Enhancement use that Enhancement while it is in Reserves/Strategic Reserves?

A: Yes.

Q: When replacing the datasheet abilities of the bearer of the Soul Link Enhancement with those of the selected **CHARACTER** model, does this include Core and Faction abilities?

A: Yes.

Q: When replacing the datasheet abilities of the bearer of the Soul Link Enhancement with those of the selected **CHARACTER** model, does this include which units the bearer can be attached to?

A: No.

Q: If I am using the Veterans of the Long War Detachment and I select an Attached unit to be my focus of hatred, if that unit splits for any reason, are each of the resulting units my focus of hatred until the start of my next Command phase?

A: Yes.

Q: If I am using the Veterans of the Long War Detachment, can I select a unit embarked within a **TRANSPORT** to be my focus of hatred?

A: No.

Q: For the Opportunistic Raiders Stratagem, is a unit that did not fight this phase an eligible target for that Stratagem, provided it was eligible to fight at one point during the phase?

A: Yes.

Q: While using the Balance Dataslate, can I use the Opportunistic

Raiders Stratagem to Fall Back with a unit of Warp Talons, then use that unit's Warp Strike ability to place it into Strategic Reserves?

A: If that Warp Talons unit destroyed one or more units this phase, yes otherwise, no.

Q: While using the Balance Dataslate, for the Warp Talons' Warp Strike ability, is a unit that did not fight this phase eligible to use that ability, provided it was eligible to fight at one point during the phase?

A: No.

Q: When is the model destroyed by the Traitor Enforcer's Brutal Example ability removed?

A: Before resolving the Fire Overwatch Stratagem with that unit.

Q: When is Fabius Bile's Chirurgeon ability resolved?

A: After the attack (or other effect) that destroyed the **FABIUS BILE** model has been resolved. In the event that he is returned to the battlefield while there are still attacks to be resolved against his unit, those attacks can still be resolved.

Q: When I target a unit with the Fire Overwatch Stratagem, can that unit make a Dark Pact?

A: Yes, as the unit is selected to shoot.

Q: When a model 'fights on death', can that model's unit make a Dark Pact?

A: No, as the unit is not selected to fight.

Q: Can I select a unit to shoot when there are no eligible targets so that unit can make a Dark Pact?

A: No.