

TEAM TIERS

Here we present an updated tier list for all of the teams within Blood Bowl. This will be updated alongside each update to ensure that the tiers each team are in are as up to date and accurate as they can be. If an event organised by Games Workshop makes use of tiers as part of its rulespack, then the ones listed here will be the ones that are used. When a team has changed tiers from the previous update they will be highlighted in **magenta**.



TIER 1	TIER 2	TIER 3	TIER 4
Amazon	Bretonnian	Black Orc	Gnome
Chaos Dwarf	Elven Union	Chaos Chosen	Goblin
Dark Elf	Human	Chaos Renegade	Halfling
Dwarf	Imperial Nobility	Khorne	Ogre
High Elf*	Necromantic Horror	Nurgle	Snotling
Lizardmen	Orc		
Norse	Shambling Undead		
Old World Alliance	Skaven		
Underworld Denizens	Tomb Kings		
Wood Elf	Vampire		

*The rules for this team can be found in the Teams of Legend PDF on warhammer-community.com.

MEGA-STARS

Here we present the list of Star Players that are considered to be 'Mega-stars' in regards to the rules presented on page 113 of the *Blood Bowl Rulebook* for tournament play. We will constantly assess the impact of Star Players and will update this list alongside each update to ensure that the Star Players that are considered to be Mega-stars are as up-to-date and as accurate as can be. If an event is organised by Games Workshop, then it will use this list here to determine which Star Players are considered to be Mega-stars. When a Star Player is added to this list it will be highlighted in **magenta**.



MEGA-STARS
Griff Oberwald
Hakflem Skuttlespike
H'Thark the Unstoppable
Ivan Deathshroud
Morg 'n' Thorg